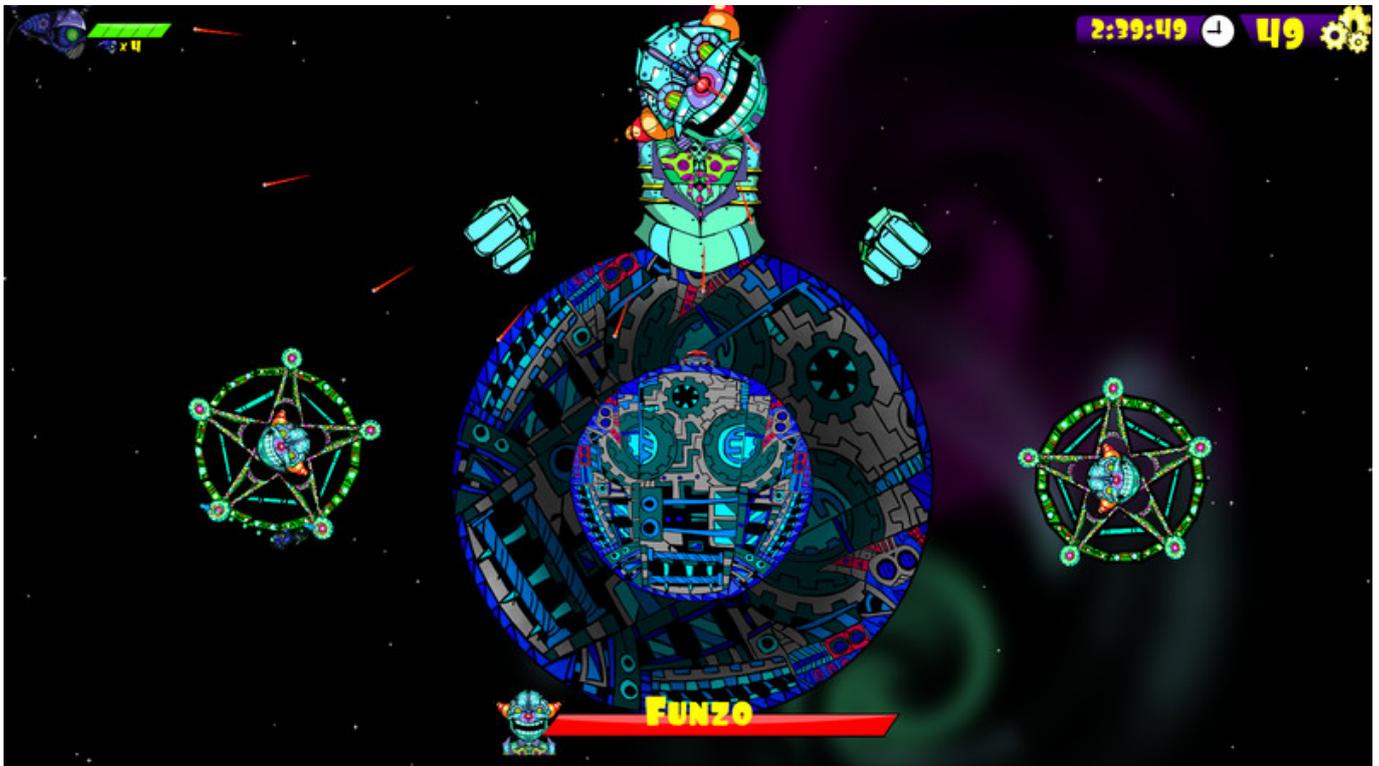

Totemori Download Licence Key



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About This Game

Totemori is a free-to-play local-multiplayer brawler where you build towers while trying to topple everyone else's!

- Local versus and co-op multiplayer for up to 4 players
- Play against your friends
- Practice against bots
- Compete in Teams or in chaotic Free-for-all
- Play with controller or keyboard

Build

- Building blocks fall from the sky
- Build towers and defend them
- Kit out your towers with special blocks to raise their value

-
- Steal your enemy's towers to make them work for you

Bash & Raze

- Hurl boulders at your opponents to knock 'em out...
- ...and toss them off a cliff while you are at it!
- If all else fails, channel your rage to blow up half the arena!

Free to play!

- Totemori was made as a labour of love project, supported by Mito Studio
- It's free because we just want you to play it!

Brought to you by [Mito Studio](#)

Mito Studio is the place within Mito where we dream up and experiment with our own ideas besides our daily work. We love tinkering with interesting, useful and even weird concepts and turn the best of them into execution to create something awesome.

This is how we play, this is how we learn, this is how we pursue our passion-fueled projects.

Title: Totemori
Genre: Casual, Free to Play, Indie
Developer:
Schrolab
Publisher:
Mito Studio
Release Date: 10 Feb, 2017

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Minimum:

OS: Windows 7 / 8 / 8.1 / 10 (both the 32-bit and 64-bit versions are supported)

Processor: Intel Core2 Duo E7200 / AMD Athlon X2 255 or equivalent

Memory: 2 GB RAM

Graphics: Intel HD Family or equivalent with 1GB RAM (Shader Model 3.0 compliant)

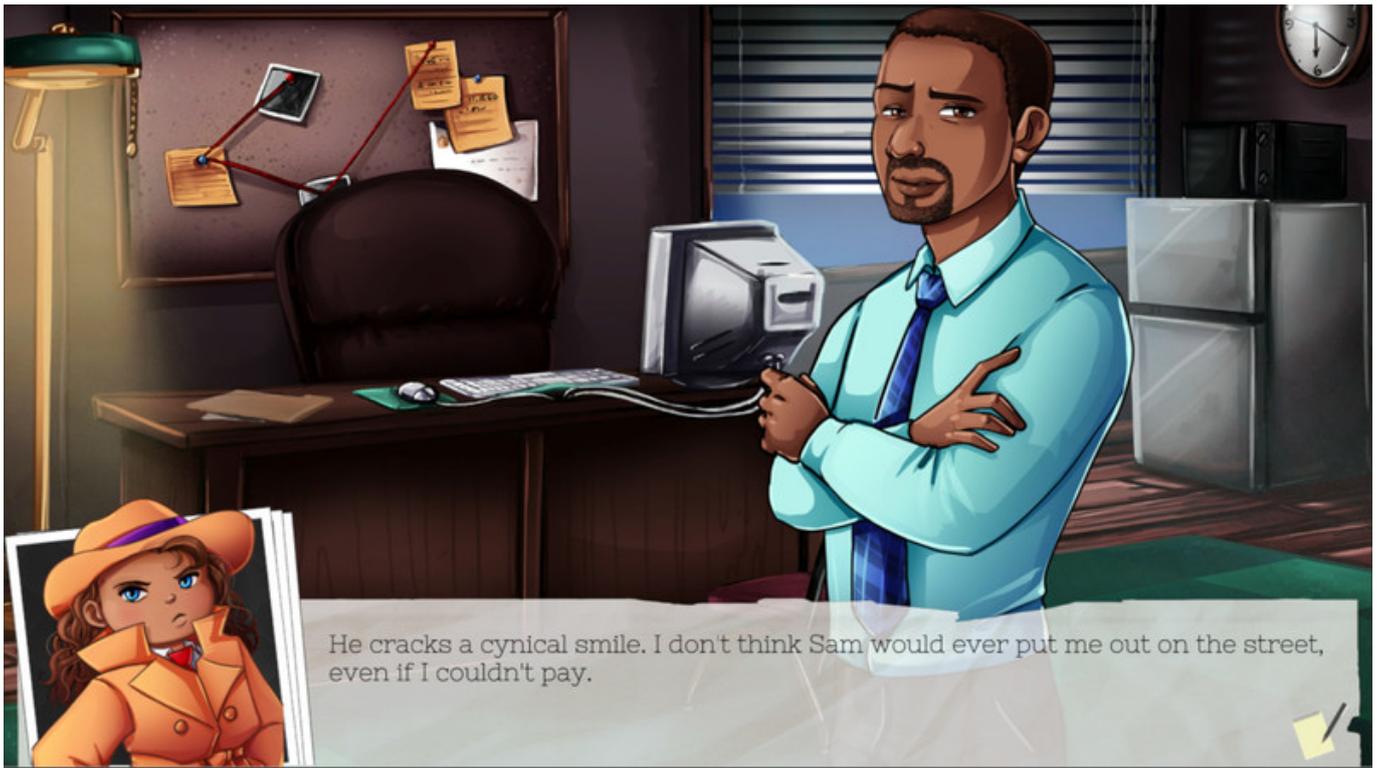
DirectX: Version 9.0c

Storage: 320 MB available space

Additional Notes: Gamepad highly recommended

English







A decent DLC to be completely honest!! You are working at alone at a space station as you unearth the mysterious death of the coworker you replaced. The game is about you finding clues to unravel that mystery while solving puzzles. Along the search your existence at the space station gets more and more threatened. The voice acting is great, the dialogues well written and many times funny. It's not a long ride but it draws you in, makes you want to know more and charms you in the process. It's like a interactive thriller with jumpesque puzzles.. A nice little party game. For free.. There is some NJT Equipment and the NJT GP40 was released today and looking at the screenshots there is still no MultiLevels what so ever for NJT. That is like pretty much all of NJT Passenger Fleet. DoveTail Games if you read this you need to make NJT MultiLevels for this game. I mean you have pictures of them on signs so why not put them in the game. I have this route and its great but the NJT Needs some fixes such as the Comet V CabCar when the ALP-45DP is pushing and you turn the bell on it turns the bell on the ALP-45DP also. The F40PH2-CAT Comet V Cabcar is not compatible with the KeyBoard. B button on Keyboard does not turn off the Locomotive Bell. ALP-46 Needs new Physics and sounds along with the CabCars for the ALP-45DP, ALP46, F40PH2-CAT, and the GP40. The ALP-45DP and ALP46 don't have the right horns or eletric engine sounds. The GP40 horn and bell i don't know as i have not seen any videos yet of this engine or have this engine yet. But Please Dovetail Games please make NJT MultiLevels and put the right sounds and physics and people won't be making fun of you guys.. Fun gameplay and would be amazing with multiplayer.. Wow, that was quite a ride. I liked the variance in the riddles, not just 4 digit combination locks but reading, math, placing and logic puzzles. A lot of different environments, looking outside from the spaceship was a great view! This one was even longer than the mine, with three different places that you visit and a story that gets revealed as you go along, if you take the time to read any notes found.. I absolutely love this game! I find it really fun and it brings back a lot of nostalgia from years ago. However, there are very bad background glitches on steam's version of the game. You may not want to get it on steam because of the glitches, but I definitely recommend this game!. Well, this is not a review as the game doesn't load for me in yosemite and I see after reading the forum, that this is a common issue ?!

I don't know if I'm doing something wrong, but it would have been nice if that would have been solved before selling the game. . An interesting game that I had fun playing through, but very rough around the edges. The ui feels clunky at times and the battles can have a strange balance, when playing the same mission twice resulting in a crushing defeat and then the next not a single on of your units even hit without any change to tactics or gear in between attempts. Despite this the game has a lot of good concepts and customization.

At its price, I would say this game is worth a playthrough for any fan of strategy games, and even more so when on sale. Not sure if it has much replayability though, because at the moment I feel no real urge to go back and play through again.. Bought this game with a little pocket money from a sale. So yeah, it's actually quite unique. Strong emphasis on the story and missions, not so much on the strategy, which is refreshing. There is crafting and survival involved, but those are not the main point. The flying is simplified and straightforward, but it feels good for this game. I really like the looks and the soundtrack too.

Okay. I have been supporting this game on Greenlight from the start. I would say they got the execution part of this perfect. Here are some pros and cons in the first day experience regard.

____Pros____

1. Amazing Soundtrack Guys !
2. Great Characters with that cute Hiya! voice.
3. Soothing colours.
4. Smooth gameplay even on low-spec PC.
5. Great UI

____Cons____

Empty

____Future Ideas____

1. Introduction of different surfaces like (Ice, Brittle ones,etc.)
. awesome game with awesome graphics
just change the control scheme, it's a bit awkward
. Tea jokes were made.... If you like Castle Crashers, get this. Simple as that really.

It's a colourful, fun lane-based brawler, intuitive and not too easy nor too hard. Hope to see more playable characters in the future!. Excellent game for nerve relaxation.. Summary: no regrets buying it.

its not perfect. has it flaws? - yes

has it questionable design choices? - yes

is the graphic mediocre? - yes

did it made fun? hell yeah!

The game is pretty niche, you don't make much by yourself, you kinda set things up that will then have an effect.

in the first glance i underestimated the game's complexity. you may be only watching the fight, seeing

research/production only as numbers but the impact your choices and distributions have is insane.

changed some settings and from a devastating loss became a clean victory.

in the end i don't have any regrets buying it, even if i first was intimidated by the low amount of

reviews/info/discussions.

it kept me good entertained and even forget time sometimes.

the game focuses on its strengths and its flaws aren't that much of a bother.

i can, without doubt, recommend this little gem. how do jump?. very fun and funny with friends.

. Neighbor is stylish, spooky, and very fun! It runs a bit on the short side, but I had more fun spending two hours playing Neighbor than I would have had watching a movie.

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